

DELTA TOWNSHIP COED SAND VOLLEYBALL RULES

Registration and Roster Information

1. All players must sign a Delta Township Player Card and be at least 16 years of age in order to participate. Parent's signature is needed for 18 and under. Any player participating before the signing of a Player Card causes the team to forfeit.
2. Teams must have three (3) players to compete. Teams must have at least as many females as male players on the court at all time (unless agreed upon by both managers prior to the start of the match).
3. Teams can have at most two males and two females on the court during play.

Conduct of Players, Coaches, and Spectators

The sand volleyball league is for your benefit and enjoyment. You are expected to control your behavior and conduct yourself in a responsible and respectful manner with your peers. Good sportsmanship is vital to the conduct of every activity and unsportsmanlike conduct will not be permitted.

Game Rules

Any rule not listed in our League Rules and regulations is governed by USVBA rules.

Go to the following internet website to download the official rules in PDF format:

<http://www.usavolleyball.org/RulesOfficials/outdoor.asp>

1. A game is over when one team scores fifteen (15) points. The winning team must have at least a two (2) point advantage. Exception: If a team reaches 21 points the game is over immediately, and the team 21 points first is the winner.
 - a. For any game started 50 minutes after scheduled game start time, rally scoring is in effect. Game is played to fifteen (15) and the win by two rule is NOT in effect.

Serving Regulations

1. Teams must follow a Man-Woman-Man-Woman serving rotation.
 - a. If a player serves out of turn, side-out shall be called as soon as the mistake is discovered.
 - b. Any points made by the illegal server shall be canceled.
 - c. The serving order should then be corrected immediately.

2. Players must stay in their respective serving order for the entire game. At the beginning of a new game the players may be rearranged.

Time Outs

1. Teams are allowed one time-out per game. A time-out is one minute long. Time-outs may be requested any time the ball is dead.

Playing the Game

1. The ball must be given immediate impetus at contact. A player may not hit the ball twice in succession. When playing the ball, **the player may use any part of their body, including feet.**
2. The ball may be contacted a maximum of three times by a team before it is sent over the net.
3. If two or more players of the same team contact the ball simultaneously, it is considered one play. The players involved may participate in the next play. This next play should be counted as an additional contact
4. Ball crossing the net:
 - a. If the ball touches the net on the return, it must touch the net between the markers and go over into the opponent's court.
 - b. A ball striking the net and going over is still in play.
 - c. The ball may be played when any part of it has crossed the top of the net. It is not essential for the entire ball to be on a player's side of the net before played.
 - d. The only legal double hit allowed is if when executing a block, the ball comes through the hands and hits another part of the player's body.
5. Illegal Net Play:
 - a. Holding or pushing the ball against the net.
 - b. Touching the net with any part of the body while the ball is in play. If the ball is driven into the net with such force it causes the net to contact a player on the opposing team, no foul shall be called and the ball shall continue to be in play.
 - c. Reaching Over the Net:

1. If a player reaches over the net on the follow through a foul shall not be called.
 2. If a player in an attempt to block reaches over the net on a follow-through whether or not they touch the ball, a foul shall not be called (provided some part of the ball has crossed the net on the blocker's side before the follow-through occurs).
 3. If during an attempt to block a ball, the ball is hit against the net with such force that causes the net to move onto the fingers or hand of the blocker, no fouls shall be called.
- d. Reaching Under the Net:
1. A player may not reach under the net and touch the ball or a player on the opposing team when the ball is in play on the opponent's side of the court.
6. Legal Net Play:
- a. A ball other than a service may be recovered from the net provided the player avoids touching the net.
 - b. If two or more players from opposing teams contact the ball simultaneously above the net, any of the players involved are eligible to participate in the next play, which shall be considered the first of three contacts allowed to the team. When a ball is contacted simultaneously by both teams and it becomes motionless, a replay is ruled.
 - c. If one or more players is attempting to block and is contacted by the ball, this player is eligible to participate in the next play which shall be considered the first contact for that team.
7. Any part of the ball touching a boundary line is considered in bounds.
8. Any ball striking an object over the court or outside the boundary line will be considered out of bounds unless stated otherwise in the rules.
9. Each match will consist of three (3) games. **Each game** counts towards league standings.
10. Games are self officiated (call your own).
11. Keep track of own time.
12. Each match will be one (1) hour.
13. Over hand serves and power spikes are allowed.
14. An injury time-out is not charged to either team.

15. Rotate in at the serve for the same sex.

Characteristics of the Contact (as defined by USA Volleyball)

The ball must be contacted cleanly and not held, lifted, pushed caught, carried or thrown. The ball cannot roll or come to rest on any part of a player's body. It can rebound in any direction.

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2. The ball may be contacted a maximum of three times by a team before it is sent over the net.
3. If two or more players of the same team contact the ball simultaneously, it is considered one play. The players involved may participate in the next play. This next play should be counted as an additional contact.
4. Ball crossing the net:
 - a. A ball striking the net and going over is still in play.
 - b. The ball may be played when any part of it has crossed the top of the net. It is not essential for the entire ball to be on a player's side of the net before played.
5. Any part of the ball touching a boundary line is considered in bounds.
6. A player's lower body may break the center-line underneath the net as long as it does not interfere with play. No contact with the net is allowed.
7. Boundary lines that are moved during play shall not cause a rally to stop. If it cannot be determined whether a ball lands "in" or "out" the rally shall be replayed.
8. If play is interrupted by a ball-on-court or similar event, the point will be replayed with no penalty to either team.

Other

1. 1st place team will receive a team trophy and individual awards.
2. Teams must bring their own volleyball.
3. Score cards are to be placed in the drop box located in the circle drive by the bathrooms.